

The Falklands War, 1982

FW-1 Grytviken, South Georgia Island, 3 April 1982. The Falkland Islands, South Georgia and the South Sandwich Islands have long been claimed by Argentina. With the abandonment of all South Georgia's whaling stations after 1967, a considerable amount of valuable scrap metal lies decaying at several locations. An Argentine scrap metal merchant Davidoff sought permission to salvage this metal, but landed without the Magistrate's permission and then proceeded to raise the Argentine flag over the island on April 3rd, 1982. The Falklands War was precipitated on 19 March 1982 when a group of Argentines, posing as scrap metal merchants, occupied South Georgia at an abandoned whaling station at Leith Harbour.



A small party of British Marines, previously landed from HMS Endurance, to force the evacuation of Davidoff and his men, were stationed at King Edward Point in Grytviken. They were attacked by a vastly superior Argentine Marines supported by two warships and helicopters. After putting up stiff resistance, shooting down a helicopter and severely damaging an Argentine warship with an antitank missile, the Marines surrendered. The commander of the occupying Argentinean Garrison was Alfredo Astiz, a Captain in the Argentine Navy. He renamed the island *Isla San Pedro* when he proclaimed Argentine authority over South Georgia on April 2. The island was recaptured by British forces on 25 April during Operation Paraquat.



North ^

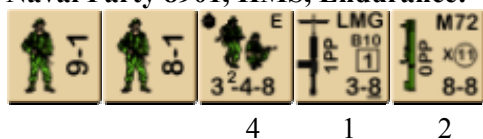
Only hexrows D-W are in play north of River. South of River is NA.



VC: To win the Argentines must control the Government House (building 8M2) at game end.

Turns 6

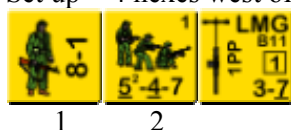
Naval Party 8901, HMS, Endurance: [ELR 4] Set up HIP on/between hexrows I-O. {SAN 4}



Carl Gustav
1
SSR 3

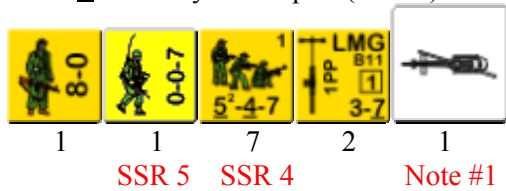
Argentine Marines of TF60: [ELR 3] {SAN 2}

Set up > 4 hexes west of British forces.



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Enter ≤ 13 PP by Helicopter (SSR 3) on each turn starting with Turn 1.



SSR:

SSR1. EC is Ground Snow (E3.72) and Overcast with a Mild Breeze from the west at start. In the event of Precipitation, it will be in the form of Falling Snow (E3.71). These EC conditions do not prohibit Helicopter operations.

SSR2. Roads are Trails, Trees are Brush.

SSR3. British Marines have Winter Camouflage (E3.712); Assault Fire and their Morale is considered as being underlined. Due to limited personnel and supplies, the Carl Gustav is limited to 2 shots each of HEAT, HE, and Smoke. Note usage on a side note.

SSR4. On each Turn beginning on Turn 1 the Puma Helicopter can transport up to 13PP of troops/SW. In the event the Puma is Eliminated/Disabled, the Alouette Helicopter then enters play and can deliver 6PP of troops/SW per turn.

SSR5. The Argentine 0-0-7 SMC represents an Argentinean NFCP (Naval Fire Control Party) that can “Spot (C9.3)” for a Naval ship based 100mm gun using the principles of Spotted Fire (C9.31) for Direct Fire. In the event of Falling Snow, the ships range is considered to be 20 hexes for LV Hindrance purposes.



Note #2

Counters Required

#1 Puma Med Lift Helicopter 21PP, also can carry Guns in an under-sling.

#2 Alouette Helicopter, 6PP, Forward firing MG 4FP, also can serve as an Airborne OP for (N)OBA (E7.6).

#3 Carl Gustav (SW)

#4 NFCP Argentine Color (acualy this counter required in all colors (nationalities)).

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Notes:

Climate: *variable, with mostly westerly winds throughout the year interspersed with periods of calm; nearly all precipitation falls as snow.*

Terrain: *most of the islands, rising steeply from the sea, are rugged and mountainous; South Georgia is largely barren and has steep, glacier-covered mountains; the South Sandwich Islands are of volcanic origin with some active volcanoes.*

Land use: *largely covered by permanent ice and snow with some sparse vegetation consisting of grass, moss, and lichen (2001).*

Other Suggestions:

Would suggest colors (nationalities) be ...

United States (US Green)

British and Commonwealth (British Tan)

Soviet and Warsaw Pac (Russian Brown)

Nato (French Blue)

3rd World (allied with West) (Allied Minor Green)

3rd World (allied with Warsaw Pac) (Italian Grey)

Red China (???)

3rd World (allied with Red China) (two tone w/one being the Chinese color)